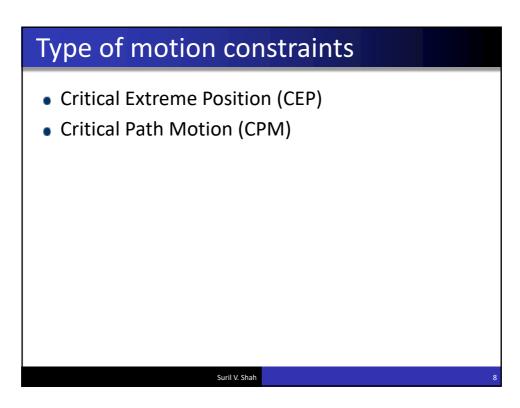
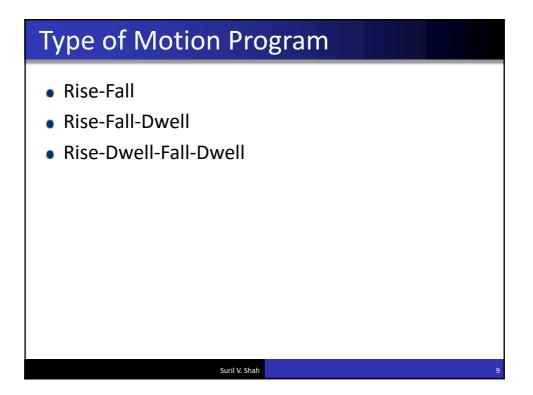
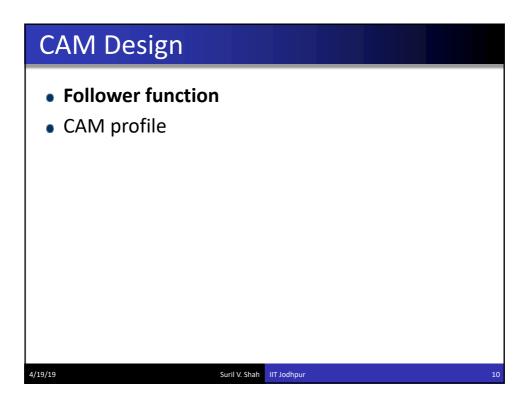
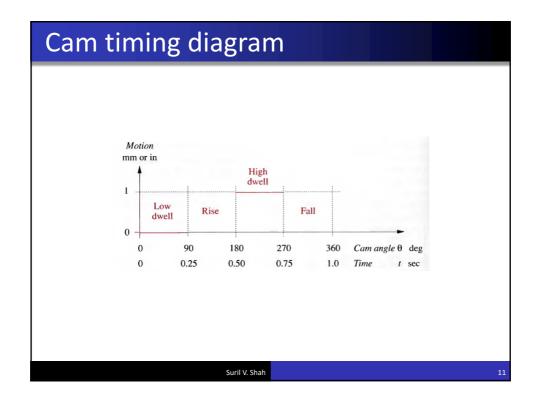


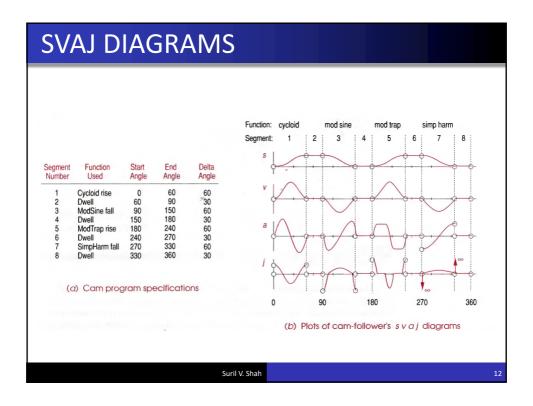
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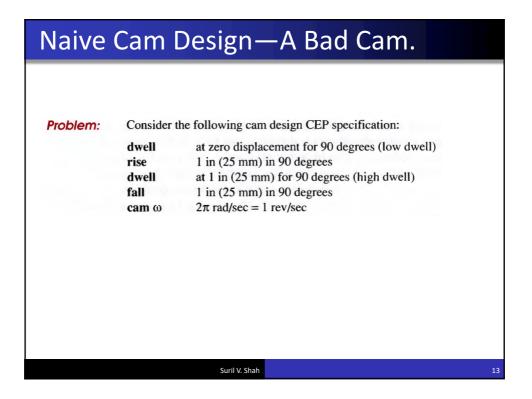


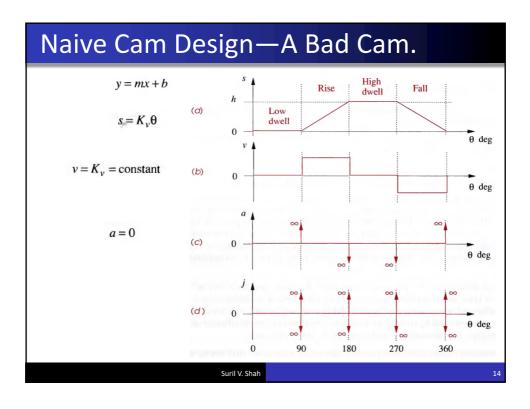


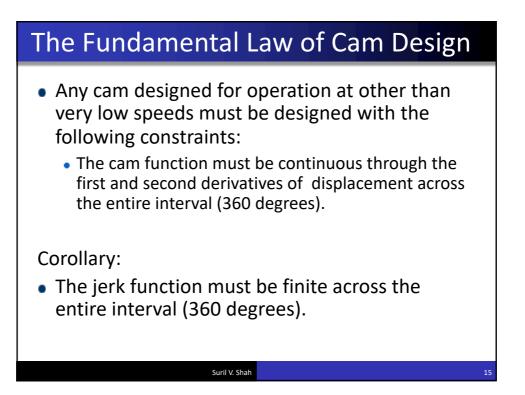


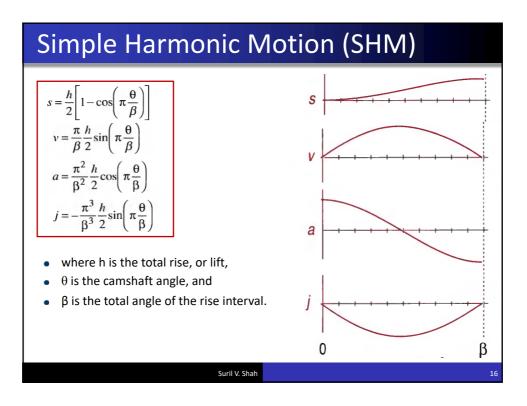


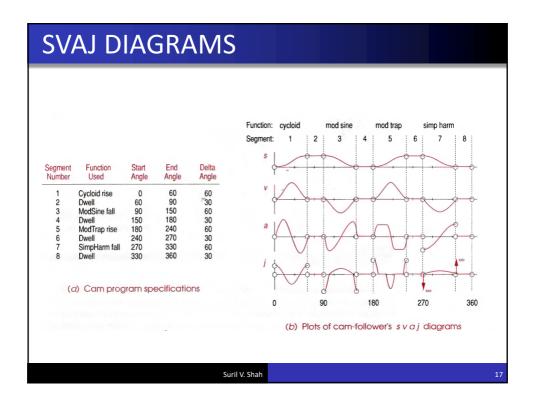


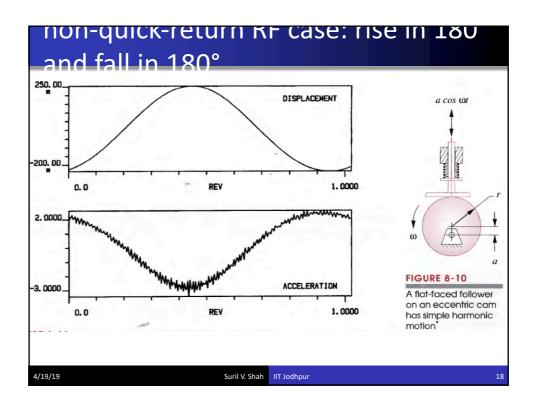


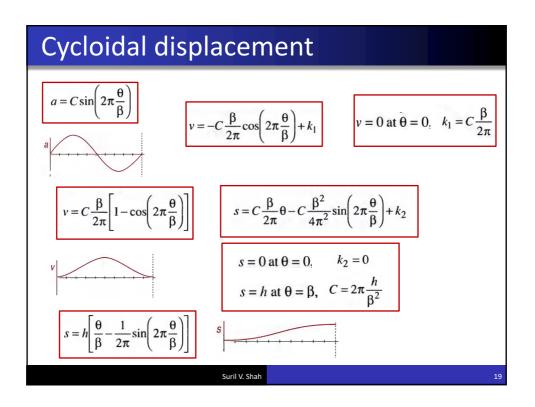


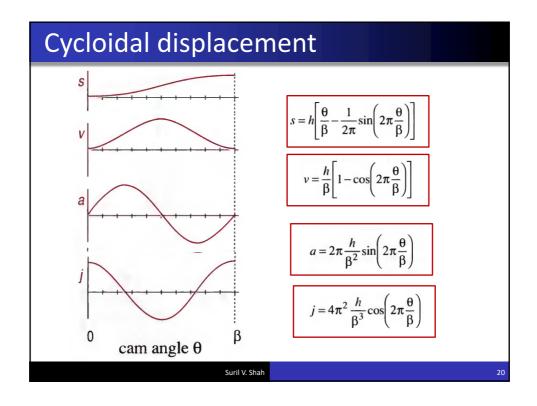


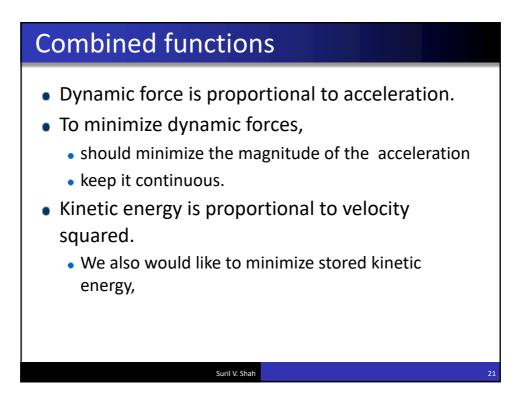


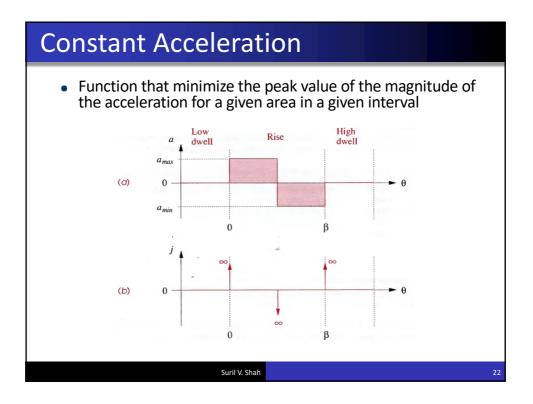


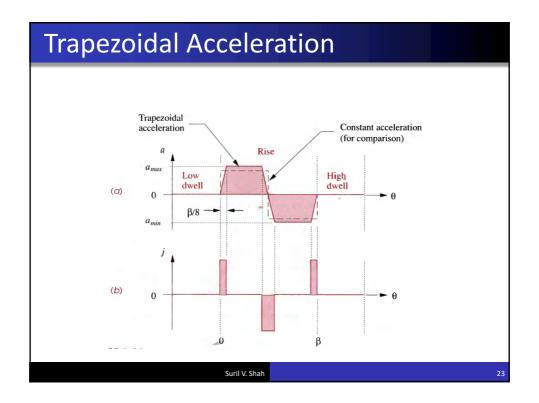


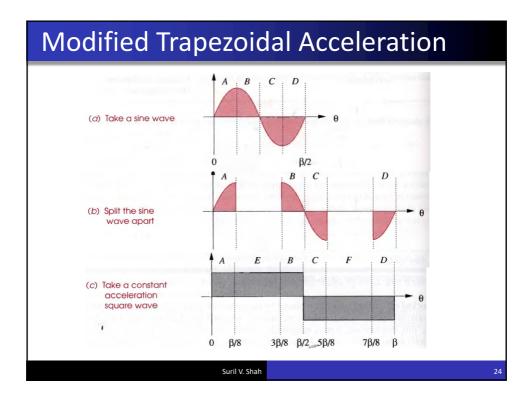


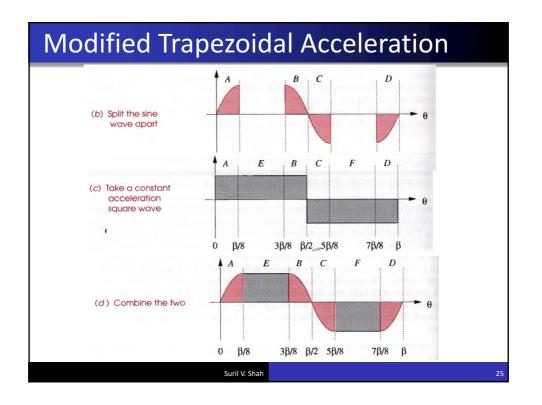


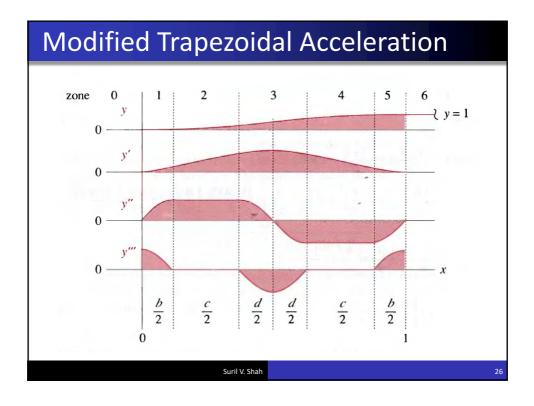


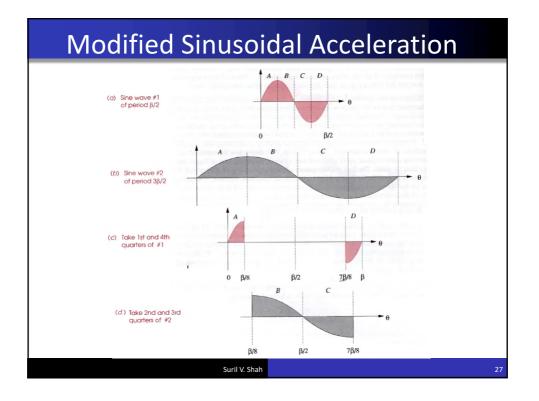


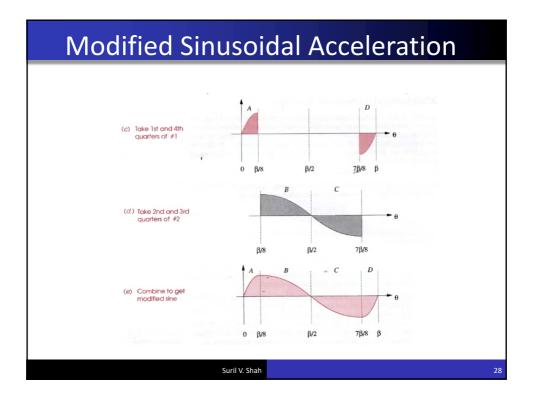












	ax. Veloc.	Max. Accel.		Comments
	0.000 1.10		Max. Jerk	
	2.000 h/β	$4.000 h/\beta^2$	Infinite	∞ jerk—not acceptable
Harmonic disp.	1.571 <i>h</i> /β	$4.945 h/\beta^2$	Infinite	∞ jerk—not acceptable
Trapezoid accel.	2.000 h/β	5.300 h/β^2	44 h/β ³	Not as good as mod. trap
Mod. trap. accel.	2.000 h/β	4.888 h/β ²	61 h/β ³	Low accel. but rough jerk
Mod. sine accel.	1.760 h/β	5.528 h/β^2	$69 h/\beta^3$	Low veloc., good accel
Cycloidal disp.	2.000 h/β	6.283 h/β ²	40 h/β^{3}	Smooth accel. and jerk.

